



Kingston and Arthur's Vale Historic Area (KAVHA) Draft Interpretation Plan

2 April 2019



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Executive Summary

This Interpretation Plan for KAVHA has been developed with regard to the multi-level significance of the KAVHA site which includes its recent and distant past as well as its convict heritage and environment. This Plan draws upon the heritage values of KAVHA and the concerns of its custodians. It integrates the recommendations of the draft Materials Palette project, currently under development to provide a set of realistic and achievable interpretive projects that may be developed over the next five years.

It recognises that interpretation at KAVHA is currently delivered through signage, the museums, tours and theatrical experiences. Much of the interpretive infrastructure is tired and in need of updating. In addition, the user experience and information delivered are somewhat uncoordinated and focus unduly on the two convict settlements to the detriment of an inclusive understanding of the unique culture and history of the Island.

This Plan offers a framework for interpretation at KAVHA, based upon an inclusive tri-partite strategic approach which incorporates:

- a user focused strategy
- an agreed interpretive framework
- upgraded interpretive elements

The Plan recognises that KAVHA's users fall into three distinct groups, all of whom highly value KAVHA for its cultural and historic significance and may wish to use the site simultaneously. The primary concerns of the local community, additional to KAVHA's conservation, are for continued access to the area for normal leisure, commercial, governance and traditional cultural pursuits. The continued use of the site for community activities is seen as desirable for interpretation at KAVHA and supports the objective of maintaining it as an activated site. The primary users of the contemporary interpretation that this Plan will deliver will be independent travelers and the education market.

The Plan is project based, providing a series of longitudinal projects and options to inform, engage and communicate with a diverse range of visitors and which may be developed over time. The interpretation projects will complement and build on each other. In their entirety the projects are intended to communicate the meanings and values inherent in the historic palimpsest that is KAVHA and to support the ongoing conservation of the site and its commercial, cultural and recreational use by Norfolk Islanders.

The projects tap into the physical remains or vestiges of past settlements and the collective memories of current islanders to provide a means to guide users, to develop meaningful and accessible interpretation and interpret current and past activities on the site and to engender greater understanding. Interpretation at KAVHA is an ongoing project that will continue to evolve and develop as funds become available, needs arise and other conservation, archaeological and safety related projects are undertaken and completed. This Plan, in its current draft form, will be presented for consultation in early April 2019, following which draft project briefs and timeframes for the agreed prioritised projects will be finalised, focusing on projects that are achievable within the next five year period.

1.0 Interpretation at KAVHA

This Plan provides a framework for the development of projects which will communicate the values of KAVHA and engage visitors. Once developed, projects described in this Plan will help users to make connections between the people, places, buildings and artefacts, which together communicate the story of KAVHA.

Progressive development of projects outlined in the Plan will activate the site through the development of passive and active interpretation appropriate to the diversity of likely audiences, which include members of the local community who have a deep relationship with the site and visitors who are likely to have more limited knowledge of the place. Interpretation projects will convey the authenticity of the site while still encouraging traditional cultural, leisure and commercial activities of the Norfolk Islanders. Identification of the site will be strengthened through a strong brand which focuses on the place and its heritage rather than an obscure acronym. The Plan proposes that the site be known by the more meaningful and place oriented name of Kingston.

Interpretive projects will maintain KAVHA as a living cultural space. They will encourage engagement, enhance understanding, and stimulate the empathy and imagination of users. The Interpretation Plan recognises that the history, stories, unique culture and World Heritage Status of contemporary Norfolk Island are all elements that create meaning and have impact on users' experience of the Island. It bases future interpretive projects on an inclusive present-oriented history that views history through the prism of the present.

The Plan supports the integrated approach to the management of KAVHA's cultural landscape recommended within the 2016 Heritage Management Plan (HMP). This principle of integrated management prioritises the continued public use of buildings within KAVHA and the KAVHA site generally and recognises it as a key marker of KAVHA's living cultural landscape. The HMP recognises the ecosystems, natural environment, characteristics, heritage values, social and economic aspects of the place as factors contributing to the viability of the living cultural landscape.

The projects described in the Plan recognise KAVHA's complex landscape, the large expanse and disparate sites of activity and multiple layers of history, with the most obvious being the structures originating in the 2nd penal settlement. The Plan also acknowledges that significant historical remnants are located on Norfolk Island beyond the limits of KAVHA and, where appropriate, strategies will be employed to integrate them into interpretive projects.

2.0 Vision and Objectives

The Kingston and Arthur's Vale Historic Area is a place of outstanding heritage value to the people of Norfolk Island, the Australian and international communities.

2.1 Vision

Interpretation at KAVHA will present and communicate the rich and complex natural and cultural landscape as a vibrant, living place.

2.2 Objectives

Interpretation projects at KAVHA will:

- capture and explore the history of KAVHA through the unique culture of the contemporary Norfolk Island community for all who access the site
- reinforce the site as a living cultural landscape and support the conservation of the site and its continued public use
- communicate the site's history and values to a wide audience, in engaging and authentic ways
- provide a diversity of accessible and engaging interpretive experiences

3.0 Site Users- Interpreting in a Public Space

Part foundation place, part playground, part World Heritage area and part colonial curiosity: people experience KAVHA in many different ways. Sometimes these ways of using KAVHA overlap, sometimes they are in tension and sometimes they coexist.

Analysis of KAVHA's users indicate that three distinct groups: Local Community; Education groups; and Tourists all simultaneously use the site.

The local community's primary requirements of the site for themselves is not for active interpretation but for access in order that they can carry out normal leisure, commercial, governance and traditional cultural pursuits. The site is, nevertheless, highly valued by them for its cultural and historic significance.

The education audience is distributed between local school students, a small number of external secondary and tertiary students and independent researchers, many of whom are seeking genealogical information. This segment of users is well developed and supported with respect to individual family genealogical research by the Research Centre at #9 Quality Row. The Museums offer school holiday programs to cater for local and visiting school age children and the Norfolk Island Central School actively fosters local history, culture and language knowledge through its syllabus and particularly its Year 9 immersion program.

Additional opportunity exists to develop and extend programs for education markets. Methods to appeal to primary and secondary education cohorts on Island and secondary and tertiary groups in Australia could be further developed.

Traditionally, tourists have relied on static site interpretation, traditional group tours and reenactments which are well catered for at KAVHA. However, contemporary tourists seek a more sophisticated mix of experiences. They come to the Island to be exposed to the local culture and usually have limited time. The growing market of independent travelers are generally technologically literate, tailor their experiences around their interests and move independently between programs. They are looking for experiences of distinctive food, culture, history and adventure and seek greater engagement through immersive experiences that are recreational and educational. Engagement for most independent travelers at KAVHA will involve a tour, visiting the key icons of the site and immersing themselves in the broader heritage environment.

This Interpretation Plan seeks to provide for and engage this cohort as its primary audience while providing for the uninterrupted use of KAVHA by the local community and user groups with less intensive demands of the site.

4.0 Strategic Approach

The strategic approach to interpretation at KAVHA seeks to deliver a coordinated approach to the presentation of interpretation and to the stories told in order to significantly improve the visitor experience.

For some site users, the ambience of the place will be satisfying enough—whether appreciated for its cultural significance and relationships, its isolation or its romantic or historic connotations. Others will seek a fully interpreted experience that includes initial orientation through clear directional signage, a dedicated orientation centre, an introductory tour followed by self-driven exploration of the site with users orienting themselves, visiting each of the museums and delving into the history and associations of every building and ruin on the site, followed by a night time visit to acquaint themselves with the ghosts of the past.

Presently, the heritage significance of KAVHA and the elements that comprise it are much underplayed and the history presented focuses unduly on the two convict settlement periods to the detriment of an inclusive understanding of the unique culture and history of the Island.

This Interpretation Plan seeks to contextualise the history and heritage of KAVHA and present it in an engaging manner appropriate to KAVHA's main visitor groups.

It is based on a tripartite approach to interpretation at KAVHA:

1. A user focused strategy.

The user focused strategy offers

- opportunities to access and use the site passively or actively for recreation, commercial, cultural, governance, tourism and interpretive activities
- opportunities to interact with the site according to user interests and available time
- interpretation that is accessible to all users of the site.

2. An interpretive framework

An interpretive framework supported by available primary resources and the development of secondary interpretive resources.

- Primary resources include physical assets (buildings, sites, objects, ruins, archaeological traces), historical maps, drawings, letters and photographs and the collection of

personal and cultural perspectives through letters, diaries, songs, rituals, traditions and oral histories.

- Secondary resources will be drawn from this material.
- The collation and development of secondary resources will provide a rich source of material to supplement the already significant collections on Norfolk Island and elsewhere, and will provide a platform for future interpretive and research projects.

3. Upgraded interpretive elements

Development or upgrade of interpretive elements at KAVHA.

- The resulting physical projects will provide or enhance the range of experiences across the site. They will offer a consistent and coordinated interpretive approach across the site to enhance orientation, appreciation and access for all users.



- These physical projects will interpret contemporary uses and significance, original configuration of ruins and vestiges, progressive reconstruction, archaeological and buried structures and the purpose and use of structures through time.

This tripartite approach recognises that cultural tourism activities should be managed to complement the site's heritage values. Interpretive projects will provide a wider ranging and cohesive suite of techniques, making KAVHA more accessible to all. Projects developed within this framework will be prioritised and developed over time.

This Plan defines a series of projects which will provide multiple layers of interpretation at KAVHA including:

- Wayfinding
- Orientation Centre
- Waypoints
- Interpretation of individual buildings and sites
- Museum and research centres
- Guided tours
- Cultural programs and
- Dramatic interpretive shows

It relies on the possibilities for visualisation of the multi-faceted narratives of Norfolk Island and will use traditional and contemporary digital interpretive tools to do so. A defined and dedicated orientation space or centre would provide an enhanced starting point for visitors to KAVHA. Investment in existing orientation and display space and/or the adaptive reuse of one or more of KAVHA's other underutilised buildings would support the objectives of conservation while enhancing and reinforcing public access. Investigation should be undertaken into providing suitable space to house an introduction to the multifaceted stories of KAVHA through traditional, digital and other media including film, (as demonstrated at the Sirius Museum) alongside investment in display and exhibition space which would significantly enhance the visitor experience and understanding of the site's multi-faceted history.

Development of content for interpretive projects will be based on a present-oriented approach, which places users in the here and now and transports them back through history using a reverse chronology. This approach will allow the presentation of the history and values of KAVHA through the prism of the contemporary environment.

The strategic approach to interpretation at KAVHA balances conservation and interpretation needs at the site, recognising the pressures of tourism, heritage requirements of the site and ongoing use of the place by locals for cultural, leisure, commercial and governance activities.

This approach, supported by the details of this Interpretation Plan and the projects articulated within, provides a clear direction for future interpretation at KAVHA and the basis for the development of business cases and funding proposals for development of interpretive projects over the next five years.

5.0 Interpretation Opportunities

Key interpretive infrastructure and collateral at KAVHA currently includes:

- delineation of the KAVHA site at two entry points
- offerings of the Norfolk Island Museums and Research Centre (4 museums, research centre and museum shop and information centre and tag-a-long tours)
- three layers of signage on most extant buildings within the site including: inconsistent building identification signage; older style brass interpretive plaques; photographically treated aluminum interpretive signs on buildings and also adjacent to most heritage sites within KAVHA
- printed DL size visitor guide
- printed map of KAVHA Site
- various tours offered by a variety of independent tour companies and generally accessed via the Norfolk Island website and Visitors Information Centre
- the KAVHA website

The current interpretive offer and visitor experience is underdefined. KAVHA itself lacks obvious boundaries. Its presentation is uncoordinated and inconsistent and makes little reference to the multi-faceted nature of the place. A self-guided visit to the site, requires a high degree of motivation to find contextual information and engagement.

Opportunities for interpretation and engagement at KAVHA are manifold. The point of difference between KAVHA and other places, including other convict sites, as defined by its community and creative identity provides a significant interpretive opportunity that may be highlighted in the development of interpretation projects.

In addition to the convict narratives of KAVHA and its unique place as an Australian Territory with extensive evidence of Polynesian settlement, a contemporary approach to interpretation may include representation of the unique cultural identity of the Norfolk Island community through incorporation of Norfolk island's distinctive weaving legacy visible at major site events such as Bounty Day, and the representation of the rich Melanesian history on the island and within KAVHA and its linkage into a wider Pacific culture.

The Longitudinal Projects described in the following sections of this report are a means of attaining a coordinated and consistent interpretive outcome. Opportunities also exist for additional stand alone projects to be developed in conjunction with the Longitudinal Projects. One such project, the development of an orientation centre, would utilise all of the outcomes of the Longitudinal Projects in one central location.

Additional opportunities for interpretation by site and precinct across KAVHA and appropriate interpretive tools are identified in Appendix 1.

The tripartite strategic approach to interpretation at KAVHA described above recommends the coordinated use of:

- a user focused strategy
- an agreed interpretive framework
- upgraded interpretive elements

to plan and develop interpretation into the future.

This has been applied to recommendations for the development of the Longitudinal Projects which are the prioritised projects for development in the short to medium term. Additional stand-alone projects may also use this approach to facilitate their development through other site related activities associated with maintenance, safety, conservation and archaeological programs or may find development funding associated with anniversaries or synergies with funding sources.

The possibilities and challenges of applying a robust and reliable wi-fi coverage for the site to enable the use of app based digital interpretive interfaces, should be further explored in relation to the development of interpretation across the site. Such a response would facilitate the implementation of the Interpretation Infrastructure Project described below and satisfy a commitment to user focused interpretation. The development and use of smart digital technology at KAVHA could greatly enhance the user experience of the site.

6.0 The Longitudinal Projects

The three-part strategic approach to interpretation, outlined in section 4-Strategic Approach in this Interpretive Plan, provides a framework for the development of interpretation at KAVHA based on the visions and objectives for interpretation and on the premise of developing physical interpretation and interpretive media as an integral part of visitor focused experiences for KAVHA.

This plan recognises the competing social, political, physical, heritage and budgetary demands and constraints for interpretive project development at KAVHA. In recognition of this complex environment and as a means of conceptualising major interpretive projects in achievable parts, some projects have been grouped as Longitudinal Projects, each of which could be initiated in part and developed over time as funds and resources become available. The Longitudinal Projects are interlinked and provide the framework for a strategic and coordinated approach to interpretation across the site, while still allowing autonomy for those who are charged with implementing the projects and for short and longer term goals to be achieved depending on budgetary allowances and available resources. Those site specific interpretive projects identified in Section 5 above may be seen as subsets of the Longitudinal Projects, to be developed over time, depending on available resources and requirements or, in some cases, may be an outcome of

conservation or archaeological projects or prioritisation due to looming anniversaries or sponsorship opportunities to achieve complementary objectives.

The Longitudinal Projects establish interpretive infrastructure, an interpretive framework and the impetus to collect and consolidate media and interpretive assets for immediate use and for later interpretive projects.

The Longitudinal Projects include:

1. Visual Identity Project – The Visual Identity Project aims to provide a coherent, recognisable and attractive visual identity for the presentation of KAVHA in all its aspects. This Project will develop a graphic style guide for KAVHA.
2. Circulation Project—The Circulation Project will provide physical definition of the site and the means to apply appropriate wayfinding and site identification tools and techniques. Welcoming and good directional orientation and site signage needs to be more obvious, accessible, coordinated and definitive and provide opportunity for users to easily navigate the site. This Project will assist users to understand where they are, what they are looking at and what the opportunities are to follow their particular interests.
3. Digital Model Project—The Digital Model Project will create a

contemporary secondary source interpretive tool to illustrate the complex and multilayered nature of the KAVHA environment. The model will be available for use within a future orientation centre or in stand-alone locations (either Waypoints, museums or individual building sites).

4. Waypoints Project—Waypoints are physical locations at key focal points. They are experiential and informative elements that will provide users with a set of tools to understand and imagine what life was like at KAVHA through and at particular points in time. The Waypoints provide a level of detail broader than individual interpretive signs but more detailed and site specific than usually found in an orientation centre.
5. Interpretation Infrastructure Project—This Project aims to rationalise and declutter existing interpretive and support infrastructure throughout KAVHA. Where appropriate, new interpretation infrastructure will be designed and applied to streamline and focus the visitor experience.



6. Assets Consolidation and Development Project—This Project aims to develop a more accessible and inclusive physical and digitised asset base for the interpretation of KAVHA's history. It recognises that much of KAVHA's history is well documented but that assets are dispersed. The emphasis on personal perspectives suggested within this Interpretation Plan would require additional collection and documentation of oral histories, images and artefacts from personal and other collections.

In addition to these Longitudinal Projects a number of individual interpretive projects have been identified and their development should be prioritised.

These include:

1. Site wide wi-fi infrastructure and app—Contemporary interpretive practice looks to digital applications for the delivery of tailored user experiences. Delivery at KAVHA requires the development and installation of suitable infrastructure, software and applications. A robust digital system will provide flexible and visitor focussed interpretive experiences across the site.
2. Orientation Centre—Development of an orientation centre to provide a focus for interpretation at KAVHA. The centre could eventually be housed

in a purpose built facility or, more appropriately, could adaptively reuse an existing building. The orientation experience would be designed to communicate that the KAVHA site houses four separate settlement periods and an understanding of the environment and atmosphere of those periods. It would provide information about the interpretive offer at KAVHA and the experiential options available.

Several existing heritage buildings are currently underutilised and may be suitable for housing interpretation and display. For example, at the centre of the site adjacent to existing visitor facilities at No10 and No 9 Quality Row, the Old Military Barracks compound houses the former Legislative Assembly and current Magistrates Court, alongside 2nd settlement officers' quarters and guardhouse. Similarly, No11 Quality Row currently has an undefined long term function. Like the New Military Barracks which currently houses Norfolk Island Regional Council offices, these buildings could ultimately support more public access and interpretation, subject to a review and identification of future preferred uses.

It is recommended that a review is undertaken of all historic site buildings and their uses as part of a systematic master planning

process to consider interpretative space and visitor access constraints and the future potential for public interpretative use. Such a review should consider the potential for change and adaptation of heritage fabric to address issues of accessibility including the potential for incorporation of appropriately designed new built elements within KAVHA. The aim is to clarify future preferred use of KAVHA heritage spaces.

3. Training—Voluntary training/ accreditation of guides. Tourism in KAVHA is centred on the recreational opportunities of the place and its heritage values. Provision of information and training to tour guides could encourage more appropriate, consistent and rigorous presentation of the heritage values of the place.
4. Heritage Skills—Develop programs to provide and maintain heritage skills training and heritage awareness information for those involved in KAVHA maintenance, management and those with a heritage liaison role. The interpretive opportunities of the annual maintenance program should be utilised to continue to maintain heritage skills and enhance visitor experience and the presentation of the place.

7.0 Draft Project Scopes- Longitudinal Projects

A fully interpreted KAVHA would include development of all aspects of individual interpretive projects and the Longitudinal Projects as follows:

7.1 Visual Identity Project

Communication Objectives

The Visual Identity Project will help to make the KAVHA site physically and intellectually accessible. It will provide a coordinated and comprehensive approach to all facets of the presentation of KAVHA and can be applied progressively over time.

The Visual Identity Project will support orientation and wayfinding and the presentation of interpretive material at KAVHA and branding and marketing collateral associated with KAVHA.

The Visual Identity Project will include design for the integration of Norfolk language where appropriate.

Audience

Staff and contractors creating and applying visual collateral

The User Experience

The Visual Identity Project will serve as a creative guide for all those who are responsible for the presentation of KAVHA. It will provide certainty through a cohesive communication system that will consistently build towards the maximum recognition, awareness and legibility of the KAVHA site.

Key Considerations

The Visual Identity Project will develop a style guide to be used for the application of all visual elements, over time. The design process will include thorough research and investigation to ensure that distinctive cultural and historic values are adequately reflected in a robust and adaptable brand framework which will underpin the project. The project will be applied progressively within the following groupings:

Branding

- KAVHA name (The KAVHA name will remain for all governance related material however for visitors to the area KAVHA will be known as Kingston or Kingston Town)
- Typography project -specially designed typographic response
- Brand guidelines
- Communications (Digital & Print)
- Website & pre-visit collateral

- Marketing collateral
- Print media including:
 - visitor map
 - site plan
 - brochures
 - guide book

Site Navigation (Physical, Digital & Environmental)

- Signage
 - Wayfinding
 - Building and site(s) identification
 - Car parking
 - Trails
 - Site warnings (safety/access swimming etc)
- Materiality
 - Guidelines for coordinated site infrastructure elements will be developed in conjunction with the Materials Palette project. They will include signage, rubbish bins, seats, integration of safety barriers and barbeques. Hardware items will be consistent across the site, appropriate to roll out over time and integrated with interpretive and wayfinding signage where appropriate.



Site Interpretation (Physical & Digital)

- Signage & Environmental Interpretation
- Interpretive signs (site specific and precinct related)
- Pop up signs (physical signs & digital alerts on website)
- Graphic components of Waypoints
- Interpretive Guidelines
 - Museum presentations (theme, sub-theme and storyline labels, multimedia presentations)
 - Graphic style for the digital model project

Methodology

Branding

- Research and Investigation activities will distil the KAVHA brand values, personality, brand essence and brand positioning
- Establish framework for brand and identity standards
- Design outcomes will include logo, typography, colour palette and brand imagery
- Relevant brand assets will be supplied, including guidelines and instruction for implementation across print and digital media

Communications (Digital & Print)

- Build on branding and identity standards framework
- Undertake audit of existing communication collateral including production methodologies, formats and delivery systems available for local and external audiences and future requirements
- Define communication channels (tour guides, visitors information centre etc)
- Investigate existing and potential content for the website and operational and administrative requirements
- Establish and agree on scope, site architecture and required technology platforms
- Explore overarching digital graphic language for website, EDM templates, with possible adaptation for future digital interpretations
- Develop design framework to encompass all digital and print collateral page variations
- Document website for handover to web programmers

Site Navigation (Physical, Digital & Environmental)

- Research and confirm desired user experience, technology usage, future proofing, maintenance requirements, ongoing operation and construction budgets
- Identify signage types and environmental opportunities
- Explore, advise and coordinate form and materiality and production techniques

Site, Museums and other Interpretation (Physical & Digital)

- Apply design standards as required for static, motion, 2D and 3D visual content, consistent and complimentary to the previously defined brand framework
- Consider applications across breadth of potential brand and narrative applications, including typography, imagery, film, environmental, and 3D modeling
- Develop style guide and templates for ongoing use by KAHVA staff and contractors to ensure continuity in all applications

7.2 Circulation Project

Communication Objectives

The Circulation Project will enhance the experience at KAVHA for all users through clear orientation and wayfinding.

It will use appropriate and reliable materials and technologies to provide coordinated, clear and obvious orientation and signposts to buildings, sites and amenities within the KAVHA area.

Audience

All

The User Experience

Users of KAVHA will be greeted by clear indicators that they are entering KAVHA and that it is a site of World Heritage significance. Clear and coordinated wayfinding throughout the site will assist decision making and access. Users unfamiliar with the area, its history and significance will be directed to a central orientation place within the Pier precinct from which to better understand key focal points within KAVHA.

For those familiar with the site, the Circulation Project will reinforce clear and direct routes that minimise potential conflict with sensitive heritage or pedestrianised areas. Defined pathways through the site will facilitate easy access and users will be able to navigate the site in ways commensurate with their interests, activities and needs.

Users' interactions and choices will be optimised while supporting conservation, leisure, commercial, governance and cultural activities, reducing conflict and reinforcing the site as a living cultural landscape.

Key Considerations

The Circulation Project will:

- Reinforce existing defined historic roadways and paths and support delineated access and car parking areas
- Provide defined points of orientation for visitors to the site and identify and signpost primary and secondary entry points to the KAVHA site and KAVHA's status as one of the 11 convict sites that make up the World Heritage listed Australian Convict Sites
- Identify main points of interest according to a hierarchy of user types and self-drive, walk or cycle tours defined by available time
- Take into account all relevant local bylaws regarding signage and traffic management

New circulation infrastructure will be designed to guide access for users of all abilities, where possible and consistent with World Heritage requirements and will consider the interactions and management of:

- Vehicular traffic
- Disabled
- Pedestrians
- Cyclists
- Segways Works and Maintenance crews and activities

Tools and infrastructure developed within the Circulation Project will enable users to easily orient themselves at the site and make informed decisions about their interaction with its options and facilities

and to confine themselves to identified circulation routes.

Aspects of the Circulation Project are closely aligned with and dependent on the outcomes of the Visual Identity Project. Development of the Interpretive Infrastructure Project will also reinforce the effect of the Circulation Project. The Longitudinal nature of the Circulation Project allows for the progressive development of sub-projects which may include:

- Signage – site identification and world heritage identification
- Signage – wayfinding
- Pathways and defined areas
- Map
- Guide Book
- Site wide digital map and app
- Dedicated Orientation Centre



The application of wayfinding infrastructure will be consistent with the recommendations of the Materials Palette project.

Methodology

Project Definition

- Research and user engagement – define uses, users, key circulation routes and decision points
- Audit of existing
- Identify and confirm local by-laws, synergies with other KAVHA projects (conservation, Safety Hazards rectification etc)
- Define tools, techniques and media
- Schedule and interrelationship of subprojects
- Confirm budget requirements

Concept Development

- Traffic flow and space planning
- User requirements
- Desired pathways, focal points, waypoints, points of interest by vehicle type
- Confirm requirements of tools, techniques and media
- Consultation and review

Design Development.

- Integrate relevant outcomes of Visual

Identity Project

- Delineate desired pathways, focal points, waypoints, points of interest by vehicle type
- Additional research and consolidation of information for content based subprojects
- Develop design
- Develop prototype(s)
- User evaluation / focus groups.

Documentation

- Document design
- Contractor identification and liaison
- Operational review
- Budget check

Implementation.

- Contract works
- Contractor liaison.
- Quality control
- Budget check
- Maintenance schedule
- Operational evaluation



7.3 Digital Model Project

Communications Objectives

The Digital Model Project will enhance users' understanding of KAVHA's history and values.

The Digital Model Project will deliver a significant and engaging interpretive tool to vividly communicate the development and evolution of the KAVHA site, its built form and its cultural landscape. The Digital Model will incorporate historic events, structures, places, landscapes and the stories of those who experienced them.

Audience

The Digital Model will be used to better understand the history and development of KAVHA. It will be available to all KAVHA users and will be used as an educational tool and by users seeking a more in depth understanding of all or part of KAVHA.

The User Experience

The Digital Model will help users to understand the physical nature of the KAVHA site over time and topography through touch technology, immersive projection or augmented or virtual reality applications. Linkable building blocks will communicate information about individual buildings (extant or demolished), precincts or the whole site and will allow the model to be used as an illustrative, investigative or interactive tool across platforms.

Key Considerations

The Digital Model will be created as a series of linkable building blocks which illustrate the development of KAVHA over time. It will be created to be flexible and segmentable. Its scale and progressive development will allow it to be used either on a hand held device in the field or within an orientation centre or other facility a touch table, as a virtual or augmented reality experience or as a large scale projection.

The Digital Model will be constructed following the development of a rigorous brief and the subsequent selection of software and development protocols appropriate for progressive development, ease of use, suitable graphic style and application over multiple technological platforms and time. The resultant model will support the conservation of KAVHA while promoting engaging and diverse visitor experiences.

Key considerations will be elaborated following further definition of the development and use platforms.

Methodology

Project Definition

- Confirm Interpretive Framework and uses
- Confirm curatorial voice of production
- Research, collect and collate information (contemporary maps and plans, primary source documents and images depicting the structures and environment within the KAVHA landscape over time)

- Confirm flexible, scalable, adaptable digital construction program
- Confirm flexible, scalable, adaptable digital delivery software
- Confirmation of requirements for all desired platforms
- Confirm budget requirements
- Prototype

Media Pre-Production

- Integrate relevant outcomes of Visual Identity Project in design and desired outcomes
- Confirm Framework of production
- Copyright, reproduction and licences
- Draft & confirm media treatments
- Draft & confirm scripts
- Digitise existing media
- Confirm prototype outcomes aligned with confirmed media requirements

Media Production

- Create imagery
- Record sound
- Integrate text as required

Media Post-Production

- Edit
- Integration of platform dependent elements
- Approvals
- Integration

7.4 Waypoints Project

Communication Objectives

The Waypoints will encourage users to imagine the activities that occurred on the KAVHA site at different points in time and to connect the layers of history.

Audience

The Waypoints will be available to all KAVHA users. The Waypoints will be casual meeting places as well as interpretive and educational tools and will be used by locals and by users seeking a more in depth understanding of all or part of KAVHA.

The User Experience

Users will be invited to take in a 360° view of a particular location and imagine, through guided information, what they would have seen and heard at that place as the vista is peeled back over time.

Waypoint locations and vantage points have been selected based on accessibility, visibility and considerations for minimal physical impact. Waypoint infrastructure will generally be based on a seating or shelter model and users will easily identify the Waypoints at locations where car parking or congregation of groups is possible and encouraged.

Key Considerations

Some aspects of cultural significance and history are not readily apparent in KAVHA. These include the original configuration of places now ruins, the extent of reconstruction, structures for which there is limited physical evidence of the historic purpose and use.

Waypoints provide an intermediate level of detail between a centralised orientation building and individual site related information and experiences. The Waypoints are intended as devices which paint a picture of life at KAVHA at particular points in time in order to enable users to imagine, in an informed way, the sounds, smells, stories and views from particular vantage points around the KAVHA site. Information provided at Waypoints will include first person accounts of the period.

The Waypoints, and the Interpretation Plan generally, acknowledge the competing requirements to make interpretive interventions small and discrete but also to act as a focus for users. The Waypoints are proposed for locations where users are naturally drawn and which allow a degree of congregation and, importantly, car parking. These locations also allow for bus stops or hop on hop off activities, bicycle parking and are focal points for walkers. With the exception of Flagstaff Hill (Waypoint 7), Waypoints have been intentionally placed at points that are serviced by accessible and defined car parking areas.

Locations of Waypoints and their respective vistas are as described and illustrated in the following diagrams.



Waypoints

1. Quality Row east, adjacent to the Golf Club House
2. Arcuate entrance to Government House
3. Adjacent to the War Memorial Precinct – (Intersection of Middlegate Rd, Country Rd, Quality Rd, Pier St)
4. Pier Area
5. Slaughter Bay
6. South eastern point of Emily Bay
7. Flagstaff Hill
8. QE2 Lookout





Waypoint 1:
Quality Row east,
adjacent to the Golf Club House

- Quality Row
- Government House
- Cemetery
- Sites of Dewville and Paradise Hotel
- Towards QE2 Lookout





Waypoint 2:
Arcuate entrance to Government House

- Swamp
- Quality Row
- Government House
- Old Military Barracks compound
- Parade Ground
- Officer's Bath House





Waypoint 3:
Adjacent to the War Memorial Precinct –
(Intersection of Middlegate Rd, Country
Rd, Quality Rd, Pier St)

- War Memorial
- Commissariat Store
- Church
- New Military Barracks compound
- Swamp
- New Gaol
- Pier





Waypoint 4:

Pier Area

- The Landing Place, Slipway, Pier and Sea Wall
- Pier Store
- Settlement Guard House
- Crankmill
- REO
- Double Boatshed
- Single Boatshed
- The Swamp, including the Old Gaol & Constables Quarters
- Civil Hospital and Surgeon's Quarters
- Blacksmith's Compound
- Cookhouse
- Prisoners Barracks
- Pentagonal Gaol
- The Flagstaff





Waypoint 5:

Slaughter Bay

- Bounty Street
- Lime Kilns
- Sirius museum (former protestant chapel)
- Sirius wreck site
- Swamp
- Lumber and Mess Yards
- Slaughter Bay
- Prisoners Barracks
- New Gaol





Waypoint 6:
South eastern point of Emily Bay

- Nepean Island
- Phillip Island
- Cemetery
- Salt House
- Polynesian settlement
- Windmill
- Quarry
- Point Hunter





Waypoint 7:

Flagstaff Hill

- Pier area
- The Landing Place
- New Gaol
- Prisoners Barracks
- Lumber Yard
- Watermill
- Arthur's Vale





Waypoint 8: QE2 Lookout

- The whole KAVHA site





Design of the Waypoints will be site specific and respond to the individual location or vantage point.

Waypoints will integrate a range of interpretive tools to communicate the nature of the vistas over time including:

- Maps
- Images – photos and paintings
- 3 D or digital model illustrating development in different periods.
- Oral histories
- Augmented reality views
- Personal stories or accounts and impressions of life on Norfolk Island.

Development of Waypoints Projects will be interlinked with other Longitudinal Projects including the Visual Identity Project, the Digital Model Project and the Assets Development Project.

Content development for Waypoints will be based on a present-oriented chronology, allowing users to reinforce the cumulative nature of the historical perspective and as a means to peel away the current vistas, allowing users to better understand the layers on which they are built. Hence information at the Waypoints will be provided from a contemporary perspective, looking back over time through and within the periods of KAVHA's settlement.

Information provided will be focused on transitional dates in the development of each settlement to illustrate the nature of development, community and industry during each settlement period rather than at its formation point. The proposed dates are as follows:

Date	Rationale
2020	Current Site
1980	Continuing building reconstruction program with many structures restored for current use from the 1970s onwards
1908	Eviction of Pitcairners from KAVHA: destruction and decay of buildings
1885	Developing Norfolk Island culture influenced by the descendants of the Pitcairn settlers in KAVHA and the Norfolk Island hinterland.
1856	Arrival of descendants of Bounty mutineers from Pitcairn Island on the now deserted Norfolk Island. Evident at this time is the full complement of 2 nd settlement buildings including the recently established New Gaol
1825	Reestablishment of British settlement at Kingston as penal colony to incarcerate repeat offenders and political prisoners
1804	End of the era of Major Joseph Foveaux's administration, by which time the village of Kingston (still called Sydney) was well established and the Government House was being finished. A significant proportion of settlers to the colony of New South Wales were actually on Norfolk Island
1788	First British arrival
	Pre European Settlements



An example of the key information that may be used in Waypoint 1 is provided as a model for discussion at Appendix 2 to this document.

Methodology

Project Definition

- Confirm Waypoint location
- Confirm vistas
- Research available data and assets
- Confirm appropriate interpretive tools, techniques and media
- Confirm required form
- Confirm budget requirements
- Prototype

Concept Development

- User requirements
- Develop form
- Additional research and consolidation of content
- Confirm requirements of tools, techniques and media
- Integrate relevant outcomes of Visual Identity Project
- Concept design
- Consultation and review

Design Development

- Develop design
- Develop prototype(s)
- Develop assets for integration
- Develop text/scripts/treatments as required
- User evaluation / focus groups

Documentation

- Document design
- Develop and integrate multimedia as required
- Copyright
- Contractor identification and liaison
- Budget check
- Implementation.
- Contract works
- Contractor liaison.
- Quality control
- Budget check
- Maintenance schedule
- Operational evaluation

7.5 Interpretation Infrastructure Project

Communication Objectives

The Interpretation Infrastructure Project will review and rationalise existing interpretive infrastructure and associated materials to ensure that interpretive infrastructure is effective, informative and accessible.

The Interpretation Infrastructure Project will maintain a diversity of interpretive experiences.

Audience

All

The User Experience

Users will encounter more accessible, considered and engaging infrastructure throughout KAVHA.

Interpretation will be legible, informative and stylistically coherent and consistent across the site.

Key Considerations

The Interpretation Infrastructure Project will rationalise existing signage and other infrastructure, including bollards and barriers associated with interpretation. It will provide clear and accessible signage and other infrastructure to enhance interpretation. Coordinated, standardised and legible signage will give the visitor a strong sense of the identity and values of the site.

A signage module will be developed to interpret temporary conservation and works programs.

Wherever possible and informed by the Materials Palette Project interpretive signage will be integrated with other site infrastructure including barricades, bollards, fences, wayfinding and orientation infrastructure. New infrastructure will be designed as contemporary installations in the heritage landscape in line with accepted heritage practice.

The Interpretation Infrastructure Project will consider people and traffic management around KAVHA. It will develop and replace infrastructure informed by the Visual Identity Project and accepted recommendations of the Cultural Landscape Management Plan and Safety Hazards projects. Key tasks for this project include:

- Rationalisation of existing barricades, fences etc.
- Rationalisation of existing site signage
- Rationalisation of existing interpretive signage
- Design and development of integrated interpretive signage
- Design and development of physical supports for pop-ups (easel or similar to explain methods/technology/ rationale/funding for project as it is occurring)
- Interpretive interventions aligned with restoration & conservation program
- Development of an orientation/ information centre.



Methodology

Project Definition

- Audit current site signage
- Audit current interpretive signage
- Audit current site furniture and infrastructure
- Develop framework for content of interpretive signs
- Explore possibility and applicability of site wide wi-fi
- Confirm budget requirements
- Prototype

Concept Development

- Confirm overlap with Circulation Project, Materials Palette and proposed infrastructure
- Coordinate with Visual Identity Project
- Develop interpretive content strategy
- Develop interpretive content
- Locate required infrastructure
- Concept design
- Consultation and review

Design Development.

- Develop design
- Develop text/scripts/treatments as required
- Develop prototype(s)
- User evaluation / focus groups.

Documentation

- Document design
- Finalise text/scripts/images
- Document text/scripts/images
- Contractor identification and liaison
- Budget check

Implementation.

- Contract works
- Remove non-required interpretive infrastructure
- Contractor liaison
- Quality control
- Maintenance schedule
- Operational evaluation

7.6 Assets Consolidation and Development Project

Communication Objectives

To collect additional assets and resources in order to support the development of a more inclusive and personalised history of KAVHA

To contribute to an accessible database for the development of interpretive projects into the future

Audience

Creators of secondary resources, researchers, education and tourists

The User Experience

This project will consolidate existing and develop new resources which will allow users to access stories and assets that support an inclusive interpretation of KAVHA's history

Key Considerations

The Assets Consolidation and Development Project will use the present-oriented chronology and broader framework as a basis for the collection of material.

It will facilitate the collection and documentation of additional material, particularly that related to the descendants of the Pitcairn settlers and contemporary Norfolk Islanders in order that their heritage and stories can be included in interpretation at KAVHA.

Material may be in the form of oral histories, photographs, documents and artefacts.

Methodology

- Refine project parameters and interpretive framework
- Refine key communication objectives
- Identify subjects and assets (based on selected themes, key dates, key events, key personalities, etc)
- Identify and approach for assistance all relevant primary organisations
- Identify and compile list of all possible (local) primary or secondary sources of relevant information, based on above criteria (eg: potential oral history talent, personal document collections, personal artefact collections or holdings, etc.)
- Identify collection and storage media
- Update database
- Collection process



8.0 Next Steps

Confirmation of prioritisation of interpretive projects is an expected outcome of On-Island consultation scheduled for the week commencing 8 April 2019.

Following confirmation of the prioritised projects, additional key information will be finalised to produce draft project briefs.

Draft project briefs will include required:

- methodology
- resources
- processes
- approvals and
- cost estimates

for each project. A projects delivery timetable and forward planning schedule will also be delivered.

Appendix 1- Draft Interpretive Opportunities Table v4 For Discussion

The following table identifies Interpretive Opportunities by site across KAVHA. The numbers used within the table to identify opportunities relate to the following wide range of interpretive tools, some of which are recommended for development in the Longitudinal Projects:

1. KAVHA App & audio guide
2. Interpretive signs
3. Printed material
4. Walking & bike trails
5. Waypoints
6. Physical reconstructions
7. Site & pathway delineation
8. Adaptive reuse
9. Digital models
10. Physical models
11. Map(s) and overlay(s)
12. Images
13. Aural presentations
14. Artefacts
15. Interpretive sculptures
16. Interpretive artworks
17. Timeline
18. Tours
19. Child focussed programs
20. Night projections & lighting
21. On this day – charts daily life
22. Open days
23. Re-enactments
24. Theatrical presentations
25. Festivals and annual events



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
AA	All KAVHA												
A	Government House Reserve												
	A1	Government House Complex	Government House and Outbuildings										1, 2, 3, 5, 9, 10, 11, 12, 13, 17, 18, 21, 22, 24 **
	A2	Garrison Stockade (site)											**
	A3	Swamp Creek	Landscaping & Bridges										**
	A4	Blight Street	Landscaping & Bridges										**
	A5	South-West Entrance to Government House	Landscaping & Bridges										**
	A6	Chimney Hill Quarry	Items near Chimney Hill										**
	A7	Milking Yard	Items near Chimney Hill										**
	A8	Stone Cutters Shed	Items near Chimney Hill										**
	A9	Causeway	Items near Chimney Hill										**
	A10	Pine Plantation	Items near Chimney Hill										**
	A11	Bay Street Extension	Items near Chimney Hill										**
	A12	Cattle Well	Items near Chimney Hill										**
	A13	First Government House Stockyard	Items near Chimney Hill										**
	A14	Polynesian Settlement (Site)											1, 2, 3, 7, 9, 10, 11, 13, 14, 15, 16, 17, 18, 19, 20, 23
	A15	Chimney Hill Pines											**
	A16	First Burying Ground											1, 2, 7, 9, 11, 12, 15



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
B	Lowlands												1, 2, 3, 4, 9, 11, 12, 15 **
		B1	Soldiers' Gardens	site									**
		B2	Garrison Farm	site									**
		B3	Quarry	Quarry & Rock crushers (site)									**
		B4	Causeway	site									**
		B5	Department of Civil Aviation Radio Mast	Golf course & items on it									**
		B6	Golf Links	Golf course & items on it									**
		B7	Race Track	Golf course & items on it									**
		B8	Sand Quarry	Golf course & items on it									**
		B9	Murderers' Mound										1, 2, 7, 9, 13, 20, 24
		B10	Wet Quarry (Site)										**
C	Cemetery Reserve												1, 2, 4, 9, 11, 12, 13, 17, 18, 19, 20 **
		C1	Cemetery (Colonial)										**
		C2	Cemetery (Pitcairn)										**
D	Quality Row												
		D1	Stipendiary Magistrate's Quarters	Golf Club House No. 1 Quality Row, Stipendiary Magistrate's Quarters									1, 2, 3, 8, 9, 12, 13, 14, 16, 17, 18, 19, 20, 21, 22, 24, 25
		D2	Superintendents of Convicts' Duplex	No. 2 Quality Row Duplex									1, 2, 3, 4, 6, 7, 8, 9, 11, 12, 13, 14, 17, 18, 19, 20, 21, 22, 23, 24
		D3	Superintendents of Convicts' Duplex	No. 3 Quality Row Duplex									1, 2, 3, 4, 6, 7, 8, 9, 11, 12, 13, 14, 17, 18, 19, 20, 21, 22, 23, 24



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status		Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*
D	Quality Row											
	D4	Civil Commandant's Chief Clerk's Quarters	No. 4 Quality Row									1, 2, 3, 4, 6, 7, 8, 9, 11, 12, 13,14, 17, 18, 19, 20, 21, 22, 23, 24
	D5	Commissariat Storekeeper's Quarters	No. 5 Quality Row Private Residence									1, 2, 3, 4, 9, 11, 12, 13, 17, 18, 19
	D6	Commissariat Clerk's Quarters	No. 6 Quality Row Private Residence									1, 2, 3, 4, 9, 11, 12, 13, 17, 18, 19
	D7	Protestant Clergyman's Quarters	No. 7 Quality Row Private Residence									1, 2, 3, 4, 9, 11, 12, 13, 17, 18, 19
	D8	Commissariat Officer's Quarters	No. 8 Quality Row Private Residence									1, 2, 3, 4, 9, 11, 12, 13, 17, 18, 19
	D9	Royal Engineer's Quarters	No. 9 Quality Row Research Centre									1, 2, 3, 4, 9, 11, 12, 13, 17, 18, 19, 20
	D10	Foreman of Works' Quarters	No. 10 Quality Row House Museum									1, 2, 3, 4, 9, 11, 12, 13, 17, 18, 19, 20 , 21, 23, 24
	D11	Roman Catholic Clergyman's Quarters	No. 11 Quality Row vacant. Former Roman Catholic Clergyman's Quarters									1, 2, 3, 4, 8, 9, 11, 12, 13, 17, 18, 19, 20 , 21, 23, 24
	D12	Old Military Barracks Complex	Old Military Barracks									1, 2, 3, 4, 6, 7, 8, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25 **
			Soldiers' Barrack									**
			Soldiers' Outbuilding									**
			Soldiers' Privies									**
			West Officers' Quarters									**
			East Officers' Quarters									**
			West Officers' Outbuilding									**



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
				Hospital									**
				Well									**
				Magazine									**
				Orderlies' Room									**
				Guard House									**
				Ball Court									**
				Well									**
				East Officers' Outbuilding									**
				Officers' Privy									**
				Theatre									**
				Shed									**
				Works Depot Structures									**
				Compound Wall									**
		D13	Parade Ground	Parade Ground									1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 17, 18, 19, 20, 23, 24, 25
		D14	Pitcairn Church										1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 17, 18, 19, 20, 23, 24, 25
		D15	Towns Creek Culvert and Officers' Bath	Officers' Bath									1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 17, 18, 19, 20, 23, 24, 25
		D16	New Military Barracks complex	New Military Barracks									1, 2, 3, 4, 6, 7, 8, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25 **
				Soldiers' Barrack									**
				Officers' Quarters									**
				Officers' Outbuilding									**
				Guard House									**
				Oar Shed									**



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
				Magazine									**
				Hospital									**
				Hospital Outbuilding									**
				Surgeon's Privy									**
				Surgeon's Soil Pit									**
				Charnel Hose									**
				Urinal									**
				Ash Pit									**
				Soldiers' Outbuilding									**
				Soldiers' Privy									**
				Soil Pit									**
				Well									**
				Tank									**
				Men's Lavatory									**
				Women's Lavatory									**
				Padded Cell									**
				Shed									**
				Compound Wall									**
		D17	Commissariat Store	Commissariat Store All Saints Church Museum									1, 2, 3, 4, 6, 7, 8, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25
		D18	Commandant's Clerk's Quarters	site									1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 18, 19, 21
		D19	Police Hut	site									1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 18, 19, 21
		D20	Overseer's Hut	site									1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 18, 19, 21



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
		D21	Dewville	site									1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 18, 19, 21
		D22	Paradise Hotel	site									1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 18, 19, 21
		D23	Quality Row	Quality Row verge to north side & south side & Kingston Common									na
		D24	Landscape items	Quality Row verge to north side & south side & Kingston Common									na
E	Uplands and Stockyard Valley												1, 2, 3, 4, 9, 11, 12, 13, 17, 18 **
	E			Soldiers Gully									**
	E1	Flagstaff	Flagstaff										**
	E2	Private House	Ruins, house, landscape items										na
	E3	Eucalypt Plantation	Ruins, house, landscape items										**
	E4	Old Longridge Road	Ruins, house, landscape items										7
	E5	Private House	Ruins, house, landscape items										na
	E6	Country Road	Ruins, house, landscape items										7
	E7	Well and Pump House	Ruins, house, landscape items										**
	E8	Line of Road	Ruins, house, landscape items										7
	E9	Water Tank	Ruins, house, landscape items										**



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
		E10	Taylor's Road	Ruins, house, landscape items									7
		E11	Chimney Base	Ruins, house, landscape items									**
		E12	Private House	House / tourist accommodation									na
		E13	Panorama Courts	House / tourist accommodation									na
		E14	Islander Lodge	House / tourist accommodation									na
		E15	Grain silos										**
		E16	Flagstaff (site)	site									**
		E17	Private House	House / tourist accommodation									na
		E18	Middlegate Road	Landscape/ agriculture item									7
		E19	Old Cascade Road	Landscape/ agriculture item									7
		E20	Roman Catholic Priest's Garden	Landscape/ agriculture item									**
		E21	Commissariat Storekeeper's Garden	Landscape/ agriculture item									**
		E22	Upper Stockyard Buildings	Landscape/ agriculture item									**
		E23	Water Supply System	Landscape/ agriculture item									**
		E24	Military Officers' Gardens (I)	Landscape/ agriculture item									**



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
		E25	Military Officers' Gardens (II)	Landscape/ agriculture item									**
		E26	Soldiers' Gardens (I)	Landscape/ agriculture item									**
		E27	Soldiers' Gardens (II)	Landscape/ agriculture item									**
		E28	Soldiers' Huts	Landscape/ agriculture item									**
		E29	House Complex										**
		E30	Stockyard Valley Road	Landscape item / lookout									7
		E31	Rooty Hill Road	Landscape item / lookout									7
		E32	Flagstaff	Landscape item / lookout									5
		E33	Queen Elizabeth Lookout	Landscape item / lookout									5
		E34	Landscape items, lookout	Landscape item / lookout									**
		E35	Landscape items, lookout	Landscape item / lookout									**
F	Swamp/ Kingston Common												1, 2, 3, 4, 7, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20, 21, 23, 24, 25 **
		F1	Mill Road										7
		F2	Country Road										7
		F3	Watermill- Swamp Creek	Watermill Creek through Arthur's Vale									**
		F4	Drainage channels	Water Creek Channel									**



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
		F5	Drainage channels	Water Creek Channel									**
		F6	Drainage channels	Water Creek Channel									**
		F7	Civil Officer's gardens	Vestiges									**
		F8	Pier St	Retaining Wall									7
		F9	Pitcairn Street										7
		F10	Agricultural Shed	site									**
		F11	War Memorial										1, 2, 3, 4, 5, 9, 11, 12 13, 18, 19, 20, 21
		F12	Swamp Hut	site									**
		F13	Cottage	site									**
		F14	Prisoners' Camp	site									**
		F15	Chief Constable's Quarters	site									**
		F16	Assistant Superintendents' and Overseers' Quarters	site									**
		F17	Ramp	Landscape item									7
		F18	Bounty Street	Landscape item									7
		F19	Vaulted Drain	Landscape item									7
		F20	Post Master's Hose	Site??									**
		F21	Parterre	Parterre									**
		F22	Sports Oval	Sports Oval									**
		F23	Former Farming Area	Former Farming Area									**
		F24	Memorial Planting to Quality Row	Memorial Planting to Quality Row									**



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses		Structural Status			Access Status			Interpretive Status		Opportunities
						Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
G	Prisoners' Compounds													
		G1	Cookhouse	site										1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		G2	Blacksmiths Shop	site										1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		G3	Pig Sty	site										1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		G4	New Gaol	ruins										1, 2, 3, 4, 6, 7, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20, 21, 23, 24
		G5	Prisoners' Barracks	ruins										1, 2, 3, 4, 7, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20, 21, 23, 24, 25
				Sirius Museum	Former Protestant Chapel									1, 2, 3, 4, 9, 11, 12, 13, 17, 18, 19, 20
		G6	Hospital I	site										
		G7	Lumber and Mess yard	Change shed										1, 2, 3, 4, 7, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20, 21, 23, 24, 25
		G8	Dressing Shed	shed										na
		G9	Bounty Street	site										7



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
H	Landing Place Ridge / Kingston Pier												
Sirius Wreck													1, 2, 3, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20, 21, 24
	H1	Surgeon's Quarters	Surgeon's quarters. Site of 1st Government House										1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 17, 18, 19, 20, 23, 24, 25
	H2	Superintendent of Agriculture's Quarters	Site								1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19		
	H3	Tool Shed	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19	
	H4	Hamilton's House	Site								1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19		
	H5	Military Servants	Site								1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19		
	H6	Civil Hospital II	Vestiges									1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 17, 18, 19, 20, 23, 24, 25	
	H7	Hospital III	Vestiges								1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 17, 18, 19, 20, 23, 24, 25		
	H8	Commissariat Clerk's Quarters	Site								1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19		
	H9	Quarters (Sites)	Site								1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19		
	H10	Coxswains' Duplex	Site								1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19		
	H11	Coxswains' Hut (II)	Site								1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19		
	H12	Coxswains' Hut (I)	Site								1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19		



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
		H13	Principal Overseer of Convicts' Quarters (I)	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H14	Lt Borough's Quarters	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H15	Privy	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H16	Boat Shed (Site)	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H17	Landing Place and Slipway (Site)	Landing Place									1, 2, 3, 4, 7, 9, 11, 12, 13, 15, 16, 17, 18, 19, 20, 21, 23, 24, 25
		H18	Kingston Pier	Pier									TBA
		H19	Sea Wall - Western Section	Sea Wall									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H20	Beach Guard Stockade	Stockade,									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H21	Flagstaff (I)	Flagstaff (site)									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H22	Flagstaff (II)	Flagstaff (site)									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H23	Beach Store	Pier Store									1, 2, 3, 4, 9, 11, 12, 13, 17, 18, 19, 20
		H24	Settlement Guard House	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H25	Iron Store	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H26	Unidentified Structure	NA									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H27	Unidentified Structure	NA									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H28	Crankmill (Vestiges)	Vestige									1, 2, 3, 7, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20, 24



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
		H29	Carpenters' Shop	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H30	Royal Engineer's Office and Stables	REO									1, 2, 3, 4, 9, 11, 12, 13, 17, 18, 19, 20
		H31	Open Shed	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H32	Double Boat Shed	Double Boat Shed									1, 2, 3, 6, 8, 9, 12, 17, 20, 21
		H33	Saw Pits	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H34	Police Office	Boat Shed									1, 2, 3, 6, 8, 9, 12, 17, 20, 21
		H35	Flaghouses	Flaghouses									1, 2, 3, 6, 8, 9, 12, 17, 20, 21
		H36	Gaol Gang Stockade	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H37	Old Gaol	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H38	Constable Quarters	Munna's									1, 2, 3, 6, 8, 9, 12, 17, 20, 21
		H39	Captain Wakefield's Quarters	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H40	Bakehouse	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H41	Stockade	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H42	Ticket of Leave Man's House	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H43	Ticket of Leave Man's House	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H44	Blacksmith's shop	Blacksmith's compound									1, 2, 3, 6, 8, 9, 12, 17, 20, 21



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
		H45	Overseers' Quarters	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H46	Principal Overseer of Convicts Quarters	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H47	Overseers Duplex	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H48	Salt House (I)	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H49	Salt House (II)	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H50	Old Longridge Road	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H51	Pier St	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H52	Road Behind the Crankmill	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H53	Bay Street	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H54	Road to West of New Gaol	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H55	Commemorative Boulder	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H56	Sites various	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		H57	Sites various	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
J	Beachfront/ Bays												1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19 **
		J1	Sea Wall- Easter Section	Sea Wall									**
		J2	Flax Shed	Ruins, remains & landscape items									**
		J3	Block with Hole on Beach	Ruins, remains & landscape items									**
		J4	Lime Kiln Police Hut	Ruins, remains & landscape items									**
		J5	Shingle Shed	Ruins, remains & landscape items									**
		J6	Bay Street	Ruins, remains & landscape items									7
		J7	Watercourses	Ruins, remains & landscape items									**
		J8	Ruins, remains and Landscape Items	Ruins, remains & landscape items									**
		J9	Pine Plantation	Ruins, remains & landscape items									**
		J10	Sand Quarry	Ruins, remains & landscape items									**
		J11	Causeway Branch	Ruins, remains & landscape items									**
		J12	Gentlemen's Bathing House (Sites)	Site									**
		J13	Resolution slip site, channel in reef	Resolution slip site, channel in reef									**
		J14	?	Site									**



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
K	Windmill Ridge												
		K1	Quarry	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		K2	Windmill Complex	Ruin									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
		K3	Ladies' Bathing House	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19
L	Chimney Hill												
		L1	Lime Shed	Site									1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19 **
		L2	Lime Kiln (II)	Vestige									1, 2, 3, 4, 7, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20
		L3	Lime Kiln (I)	Vestige									**
		L4	Lime Kiln (III)	Vestige									**
		L5	Salt House	Vestige									**
		L6	Salt Houses and Tanks	Vestige									1, 2, 3, 4, 7, 9, 10, 11, 12, 13, 15, 16, 17, 18, 19, 20
		L7	Chimney Hill Quarry	Site									**
		L8	Concrete Wall	Landscape Item									**
		L9	Stone Wall	Landscape Item									**
		L10	Landscape Items	Landscape Item									**



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
M	Arthur's Vale/Watermill Valley												1, 2, 3, 4, 7, 9, 11, 12, 15, 16, 17, 18, 19 **
		M1	Chimney Base	Ruins, landscape items, house									**
		M2	Open Shed	Ruins, landscape items, house									**
		M3	Shaft	Ruins, landscape items, house									**
		M4	Dam	Ruins, landscape items, house									**
		M5	A-Frame Complex	Ruins, landscape items, house									**
		M6	Old Road Line	Ruins, landscape items, house								7	
		M7	Shepherds' Hut	Ruins, landscape items, house									**
		M8	House Complex	Ruins, landscape items, house									**
		M9	Country Road	Ruins, landscape items, house								7	
		M10	Mill Pond Complex	Mill Pond complex & ruins									**
		M11	Barn	Mill Pond complex & ruins									**
		M12	Tobacco Patch	Mill Pond complex & ruins									**
		M13	Watermill Complex	Mill Pond complex & ruins									**
		M14	Artificial Watercourses	Mill Pond complex & ruins									**
		M15	Ruins Cottage	Ruins									**
		M16	Tributary Hut	Ruins									**



Precinct Code	Precinct	Item Code	Key Items in Each Precinct	Current and Previous Uses	Structural Status			Access Status			Interpretive Status		Opportunities
					Extant	Ruin	Site	Open	Limited	Closed	Museum	Signs*	
		M17	Tributary Barn	Ruins									**
		M18	Tributary Privy	Ruins									**
		M19	Tributary Drain	Ruins									**
		M20	Chimney Base	Ruins									**
		M21	Cottage	Ruins									**
		M22	Chimney Base and Wall	Ruins									**
		M23	Pumping Shed	Ruins									**
		M24	Privy	Ruins									**
		M25	Large Ruin	Ruins									**
		M26	Original Watercourse										**
		M27	New Watercourse										**
		M28	Chimney Base	Ruins & landscape items									**
		M29	Outbuilding	Ruins & landscape items									**
		M30	Road	Ruins & landscape items								7	
		M31	Private Road	Ruins & landscape items								na	
		M32	Eucalypt Plantation	Ruins & landscape items									**
		M33	Overseer's Quarters	Ruins & landscape items									**
		M34	Shop	Ruins & landscape items									**
		M35	Stockyard	Ruins & landscape items									**
		M36	Garden	Ruins & landscape items									**
		M37	Garden	Ruins & landscape items									**
		M38	Field Boundaries (Site)	Ruins & landscape items									**
N	Bloody Bridge, Cemetery Road and Garden												1, 2, 3, 4, 7, 9, 11, 12, 13, 17, 18, 19, 20, 24 **
		N1	Cemetery Road										**
		N2	Pump House										**
		N3	Garden										**

* Signs referred to in this table are those described in *Freeman & Convicts – A Collection of the Signs in the Kingston & Arthur's Vale Historic Area*



Appendix 2- Waypoint 1 Sample Content For Discussion

Waypoint	Vista	2020	1980	1908	1856	1825	1804	1788	Pre European Settlements
#1 Outside the Golf House	Government House	Administrator's Residence Maintenance, barn roofed, internal restoration, pines planted.	Rear Loop, well filled, gate house demolished, electric lighting installed, conservation and repairs completed.	Chief Magistrate in the House Pines at the gate and new in the rectangular garden, picket fence built.	Additional outbuildings, cannons and sentry box, gates and gardens established.	Temp Barracks, stockyard and garrison established. 1828 Government House re-established.	Allotment cleared. Hill levelled on current site and substantial Government House constructed by May 1804. Building fired at end Settlement 1814.		
	East End Quality Row Houses (D2/3--D8)	D2/3 and 4 stabilised and roofed.	D8 and restored for medical officers. D6 renovated and occupied by doctor. D5 renovated and used privately.	Renamed Quality row by 1890. D4 burned in protests. D2/3 burned in protests D 1, D5, D8 burned in protests.	Military Row houses all established by 1844	Military Row road newly formed with Block Plan by Lugard		Allotment of Thomas Chipp (2/3,4) and Nathaniel Lucas (5-8)	
	Cemetery	New south fence	Extensions, Split picket fence, Headstones recut, reset, c1970 sand removed, SE corner		Expansions, gate, corner posts and fence.	Reopened, road formed to run by cemetery	First headstones at current site		
	Golf Club House	Works and repairs Fossil bird and rat bones found in sand quarry	Reconstructed as Golf House	Burned in protests	Quarters built for Stipendiary Magistrate		Allotted to Nathaniel Lucas		
	Dewville and Paradise Hotel		Dewville Guest House built 1915, demolished 1979 Paradise Hotel weatherboard lodges built next to the Duplex in the 1940s						
	QE Lookout								



Appendix 3- Resources

Preliminary working document for further input

	Historical Records	Surveys & Maps	Official Records & Publications	Diaries & Letters	Collectors Records	Photographs	Art As Information	Modern Records & Publications	Oral History
Public Records Office, London.	British Admiralty, Colonial and War Records	Gilbert's map of the course of Cook's visit to Norfolk Island							
State Library, NSW		Maps and charts collected by David Scott Mitchell and William Dixson				Roy Bell collection Moresby photographs (1857)	John Skinner Prout https://search.sl.nsw.gov.au/primo-explore/fulldisplay?docid=ADLIB110331551&context=L&vid=SLNSW&lang=en_US&search_scope=MOH&adaptor=Local%20Search%20Engine&tab=default_tab&query=any,contains,John%20Skinner%20Prout%20Norfolk&sortby=rank&offset=0		



	Historical Records	Surveys & Maps	Official Records & Publications	Diaries & Letters	Collectors Records	Photographs	Art As Information	Modern Records & Publications	Oral History
Pacific Manuscripts Bureau	Joint copying material for Pacific Islands				Joseph Banks www.slnsw.gov.au/banks				
National Library of Australia	<p>Copies from private collections of Historical development of Australia (Australian Joint Copying Project or AJCP)</p> <p>Monograph of Alexander Maconochie on Prison Reform https://catalogue.nla.gov.au/Record/991753</p>	<p>Captain Denham of the HMS Herald hydrographic survey of the Island (1855)</p> <p>French chart based on Denham's survey (1879)</p>	<p>Dr Hampton (1848)</p> <p>Robert Pringle Stewart (1846)</p> <p>Cemetery records</p>	<p>Martin Cash, Convict and bushranger https://trove.nla.gov.au/newspaper/article/25221428</p> <p>John Ward, a convict at Norfolk Island (1841–42)</p> <p>In Ferguson Collection</p> <p>Joseph Banks Collection including letters of Hunter and King on conditions on Norfolk Island. http://nla.gov.au/nla:cat-vn2049605</p>	<p>Roy Bell Journal (Mathews Ornithological Collection 1910) https://catalogue.nla.gov.au/Record/969838</p> <p>John Petherick Collection including many items pertaining to the voyages of Joseph Banks. https://www.nla.gov.au/selected-library-petherick-collection</p>	<p>Roy Bell collection (Royal Historical Society)</p> <p>Beattie commercial studio, Hobart, albums (catalogue https://nla.gov.au/nla:obj-396859931)</p> <p>Spruson report, <i>Norfolk Island: An Outline of its History from 1788- 1884</i></p> <p>Henry Spencer-Salt photographed Norfolk Island (1930s-1950s)</p> <p>Coloured plates</p>	<p>Captain John Hunter sketches of plants, birds and fish, including species now extinct. (FACS AVAILABLE)</p> <p>John Skinner Prout collection https://www.nla.gov.au/selected-library-prout-collection</p> <p>William Hodges, artist <i>Resolution</i> (1772–75.)</p> <p>Images of Norfolk Island on second Cook voyage.</p>	<p>A series of photographs compiled by Reverend Bice, of the Melanesian Mission (c1870)</p>	<p>Alex Hood Folklore collection (1971)</p> <p>Norfolk Island Legacy Collection (1991) Interviews conducted by Marilyn Carney.</p> <p>Don Brian <i>The convict voice : songs of transportation to Norfolk Island and NSW</i></p>



	Historical Records	Surveys & Maps	Official Records & Publications	Diaries & Letters	Collectors Records	Photographs	Art As Information	Modern Records & Publications	Oral History
						http://nla.gov.au/nla.obj-133503400 Lucas Report (1953) Alfred Amos collection, Valet to Governor General, (1945-1960)			
Hydrographic Office in Taunton.	Hydrographic surveys and maps						James Glen Wilson, official artist on board the <i>Herald</i> , sketched Norfolk Island.		
Kew Gardens	Journals of Botanists, botanical collections including sketches								



	Historical Records	Surveys & Maps	Official Records & Publications	Diaries & Letters	Collectors Records	Photographs	Art As Information	Modern Records & Publications	Oral History
Natural History Museum, London					Ferdinand Bauer sketches of the topography of Norfolk Island (c1804)		George Raper charts, sketches and paintings, including the map of Arthur's Vale showing the field boundaries and banana plantation and the Loss of the Sirius.		



	Historical Records	Surveys & Maps	Official Records & Publications	Diaries & Letters	Collectors Records	Photographs	Art As Information	Modern Records & Publications	Oral History
Mitchell Library	Norfolk Island Historical Society Records: Codex, Pitcairnsensis, 1850; land grants, 1867; diary of Isaac Robinson (1882-1883) Norfolk Island Almanac, (1888); land applications, (1901-1914) register of tenancy in Crown buildings on Norfolk Island (1907-1964), agreement re land of Melanesian Mission (1915); medical survey by A. H. Baldwin (1931)		Facsimile of petition to the Queen from her loyal subjects in Norfolk Island, January 1955; with copies of letters sent to the Queen, (26 January 1955) and to members of Federal Parliament, (7 February 1955) <i>Norfolk Island virtually living book, 1792-1796,</i> Including lists of people on Island	Thomas Sharpe - Journal on Norfolk Island, 1837-1840 The Rev. Thomas Sharpe arrived on Norfolk Island as chaplain on 21 April 1837. He clashed with superintendent Alexander Maconochie who, in December 1840, requested his removal	Botanist John Doody, sketches, William Paterson manuscripts (1791) and a letter to Banks George Caley, Banks collector, Norfolk Island (1805) The originals journals are held in the Natural History Museum in London, with a copy in the Mitchell Library in Sydney Cunningham's manuscript on the Flora of Norfolk Island is held in the National History Museum in London	Dr George Bennett, the former curator of the Australian Museum visited Norfolk Island in 1881 and an album of his photographs survives in the Mitchell Library Beattie commercial studio, Hobart, albums (see also NLA and Norfolk Island Museum) Charles Kerry collection Tyrell Collection, Catalogue of items owned by Australian Consolidated Press Frenak Walker colonial architecture NI photos			



	Historical Records	Surveys & Maps	Official Records & Publications	Diaries & Letters	Collectors Records	Photographs	Art As Information	Modern Records & Publications	Oral History
NSW State Archives and Records			<p>A miscellaneous collection https://researchdata.andsonline.org.au/papers-relating-norfolk-island/171867 https://www.records.nsw.gov.au/agency/1767 https://www.records.nsw.gov.au/archives/collections-and-research/guides-and-indexes/norfolk-island-guide</p>						
UNFIT FOR PUBLICATION, NSW supreme Court records 1727-1930				<p>Rev Naylor http://www.unfitforpublication.org.au/cesspools/91-1845-naylor-norfolk-island-report</p>					



	Historical Records	Surveys & Maps	Official Records & Publications	Diaries & Letters	Collectors Records	Photographs	Art As Information	Modern Records & Publications	Oral History
Tasmanian Archives and Public Records Office		Royal Engineers maps, architectural drawings and surveys relating to the Second Penal Settlement							
Allport Library, Hobart,									
National Archives, Canberra		Royal Engineers George Jamieson and Thomas Kennedy map and surveyors' field books (1858) incl Emily's grave at Emily Bay is shown in Book 1, Series No. AA1964/13.							



	Historical Records	Surveys & Maps	Official Records & Publications	Diaries & Letters	Collectors Records	Photographs	Art As Information	Modern Records & Publications	Oral History
Alexander Turnbull Library, New Zealand						Moresby Photographic collection (Also above)			
Queen Victoria Art Gallery and Museum, Launceston						Henry Hutchinson Montgomery, collection . See also monograph <i>The Light of Melanesia</i> (1892)			
State Library, Victoria						Charles Kerry collection			
Norfolk Island Private Collections									To be sourced
Norfolk Island Archives				Cat. of resources on Island https://www.nla.gov.au/sites/default/files/blogs/m_981_m2315-2317_norfolk_record_office.pdf		Max Hobbins collection, taken by Roy Bell, Buildings of Norfolk Island (1971) photos of restoration works			?



	Historical Records	Surveys & Maps	Official Records & Publications	Diaries & Letters	Collectors Records	Photographs	Art As Information	Modern Records & Publications	Oral History
Digital resource			Governor King: http://adc.library.usyd.edu.au/data-2/kinjour.pdf						?
Published	Bishop of Tasmania, Francis Russell Nixon, (pub1863 visited 1852)			Thomas Stewart, Commissariat Storekeeper Elizabeth Robertson, daughter of the Superintendent of Agriculture at the Longridge outstation http://digital.slnsw.gov.au/delivery/DeliveryManagerServlet?embedded=true&toolbar=false&dps_pid=IE3429104&_ga=2.76145053.982648375.1552950667-2064792461.1539841493	Ferdinand Bauer, Prodromus Florae Norfolkiae (1833)	Journey of the Fawn in the Pacific (1863) https://www.abebooks.com/servlet/BookDetailsPL?bi=30169668375&searchurl=tn%3Dnotes%2Bcrui%2Bs%2Bfawn%26sortby%3D17&cm_sp=snipet-_-srp1-_-title1		Merval Hoare <i>Norfolk Island: an outline of its history 1774-1968</i> Dr Raymond Nobbs (Ed) <i>Norfolk Island and its first settlement, 1788-1814</i>	



	Historical Records	Surveys & Maps	Official Records & Publications	Diaries & Letters	Collectors Records	Photographs	Art As Information	Modern Records & Publications	Oral History
				Joseph Holt, political convict Memoirs edited from his original manuscript. Henry Colburn, London (1838)					
Royal Victorian Historical Society						Everard Studley Miller Collection, photos of Roy Bell			
The Australian Council of National Trusts						ACNT Report on the Historic Buildings of Norfolk Island 1971 , photos of restoration works			
Auckland Institute and Museum, New Zealand.				Copies of letters by Bishop George Augustus Selwyn and Sarah Selwyn's reminiscence					